Notes:

-You must have completed the Dusk Valley goal before this.

-Various PK rooms, so be aware/cautious.

1. run 2su;find and kill "a cleaning servant" for "a servant's face". You will need this later.

2. From where step 1 left off: run d;say yes

3. run 4se2sw;say help;run 3eue;open workbench;get all workbench

4. Collect random drop items from mobs and put in mold (Move fast, items expire)

eagle - eagle talon

wolf - wolf fang

viper - snake fang

boar - boar tusk

wasp - mud wasp stinger

bear - bear claw

crow - a crow's beak

scorpion - scorpion stinger

5. return to the master craftsman(Room: The Workshop);give mold master

6. run w;wear face;say yes

7. say west

8. kill sentry chief for vault key

9. run s;op w;w;open safe;get all safe;keep ring

10. run d;open safe;get all safe;op w;run ws;op s;s;read diary;open desk;get all desk

11. run 2neuen;say yes

12. say east

13. run ed3w;say diary

14. run 3eu;say yes;

15. say west

16. run s;open show;get all show

17. run n;say yes

18. say east

19. run dnen3ed;read wall

20. run u3wswsu;say yes

21. say west

22. run swdw2s;read diary;forge letter

23. run 2neuen;say yes

24. say east

25. run d3w;give letter kiden;give amber kiden

26. run 2w2n2w;buy skin;run e2nw;find and kill dragons for bones

27. run 2en5e;give bone ferron. Repeat this til you have 1 of each(24 total):

(Magic) [dragon] ribs (201)

(Magic) [dragon] pelvis (201)

(Magic) [dragon] backbone (201)

(Magic) [dragon] spines (201)

(Magic) [dragon] vertebrae (201)

(Magic) [dragon] skull (201)

(Magic) [dragon] teeth (201)

(Magic) [dragon] neckbone (201)

(Magic) [dragon] breastbone (201)

(Magic) [dragon] jawbone (201)

(Magic) [dragon] tailbone (201)

(Magic) [dragon] horns (201)

(Magic) [dragon] sternum (201)

(Magic) [dragon] left shoulder (201)

(Magic) [dragon] right knee (201)

(Magic) [dragon] talons (201)

(Magic) [dragon] right shoulder (201)

(Magic) [dragon] left knee (201)

(Magic) [dragon] front legs (201)

(Magic) [dragon] hind legs (201)

(Magic) [dragon] front feet (201)

(Magic) [dragon] wings (201)

(Magic) [dragon] fangs (201)

(Magic) [dragon] hind feet (201)

28. put all the bones into the dragon skin

29. From Ferron: run w3sw2sw;give skin kiden

30. say yes (Wait for task to update)

31. say ' '`',..,,.., ^.-<><>o:`:..o<> }{,,. \_,,.>-

32. Kill mobs - These are tough, bring lots of potions and half high/near max hp.

33. run 2se2s2eu;say yes

34. say west

35. run s;op w;run wd;op w;run wsw

36. say kiden is dead

Reward: Neck(<>Deep Reflections<>), ear(<>Storms of a White Moon<>)

Source:

Note: You must have completed the goal for Dusk Valley before you can

start this goal.

Afterglow

The Peak

k servant

You get a servant's face from the electrified corpse of a cleaning servant.

(keep face, must be worn if you wish to enter The Deadman)

The Grand Foyer

Adorra says, "I know some interesting facts about Afterglow."

Adorra says, "Just let me know if you want to hear more."

say yes

Adorra says, "Kiden the chef keeps pretty busy most of the time."

Adorra says, "He might be able to use you, just tell him you want to

help."

\*\* Goal Added : Have your name scribed into the Tome of the Relyks

Type 'goals afterglow' for full details on this quest.

\*\* Task Added : Have your name scribed into the Tome of the Relyks

\*\* Task Added : Speak to Kiden the chef

The Master Kitchen

say help

Kiden perks up in reaction to your offer to help.

Kiden says, 'Hello Landion. You may have not heard yet, but I'm quite

the prankster. I could really use your help in my next prank on

Grandmaster Mage Nystaulyk. You should forge a funny letter with his

handwriting. I'm sure there is an example of handwriting in his quarters,

but getting there is an different issue. You will have to get through the

upstairs deadman and into the vault's safe first. Visit the master

craftsman in the workshop and maybe he can get you started. I offer you a

warning though: the guards only allow servants to pass through the

deadman.'

\*\* Task Done : Speak to Kiden the chef

\*\* Task Added : Help Kiden play a prank on master Nystaulyk

The Workshop

A master craftsman says, "I am officially retired but I still makes keys.

All you need is a key mold and the proper pieces."

open workbench

You open a large mahogany workbench.

get all work

You get a key mold from a large mahogany workbench.

Collect random drop items from mobs and put in mold

(Move fast, items expire)

eagle - eagle talon

wolf - wolf fang

snake - snake fang

boar - boar tusk

wasp - mud wasp stinger

bear - bear claw

crow - a crow's beak

scorpion - scorpion stinger

The Workshop

You give a key mold to a master craftsman.

A master craftsman says, "It looks like you have the necessary pieces to

make a segmented key."

The master craftsman sets the key mold on the workbench and makes a key.

You receive a segmented key from a master craftsman.

+-----------------------------------------------------------------+

| Keywords : segmented key |

| Name : a segmented key |

| Id : 1615395481 |

| Type : Key Level : 201 |

| Worth : 100 Weight : 5 |

| Wearable : hold |

| Score : 0 |

| Material : bone |

| Flags : magic, held, V3 |

+-----------------------------------------------------------------+

The dome

wear face

say yes

The Deadman

say west

Tooth and Nail

You get the vault key from the electrified corpse of the sentry chief.

Upper vault

open safe

You unlock a heavy safe using a segmented key.

You open a heavy safe.

get all safe

You get a painting of Grandmaster Mage Nystaulyk from a heavy safe.

You get a <>signet ring from a heavy safe.

+-----------------------------------------------------------------+

| Keywords : signet ring |

| Name : a <>signet ring |

| Id : 1611273742 |

| Type : Treasure Level : 201 |

| Worth : 1,050 Weight : 1 |

| Wearable : finger |

| Score : 0 |

| Material : silver |

| Flags : magic, nosell, burn-proof, melt-drop, V3, iskey |

+-----------------------------------------------------------------+

+-----------------------------------------------------------------+

| Keywords : painting grandmaster mage nystaulyk |

| Name : a painting of Grandmaster Mage Nystaulyk |

| Id : 1611273743 |

| Type : Treasure Level : 201 |

| Worth : 1,200 Weight : 2 |

| Score : 0 |

| Material : canvas |

| Flags : magic, V3 |

+-----------------------------------------------------------------+

keep signet ring

The Lower Vault

open safe

You unlock a heavy safe using a segmented key.

You open a heavy safe.

get all safe

You get a painting of a bear mating with a scorpion from a heavy safe.

You get a painting of Afterglow's landscape from a heavy safe.

+-----------------------------------------------------------------+

| Keywords : landscape painting afterglow |

| Name : a painting of Afterglow's landscape |

| Id : 1611273724 |

| Type : Trash Level : 201 |

| Worth : 300 Weight : 2 |

| Score : 0 |

| Material : canvas |

| Flags : magic, V3 |

+-----------------------------------------------------------------+

+-----------------------------------------------------------------+

| Keywords : painting bear mating scorpion |

| Name : a painting of a bear mating with a scorpion |

| Id : 1611273725 |

| Type : Treasure Level : 201 |

| Worth : 1,175 Weight : 2 |

| Score : 0 |

| Material : canvas |

| Flags : magic, V3 |

+-----------------------------------------------------------------+

The Audience Chamber

The Master's Study

o s

You unlock the door with a <>signet keyhole with a <>signet ring.

You open the door with a <>signet keyhole.

The Master's Quarters

read diary

You attempt to read Nystaulyk's diary.

The entire book is written in the Relyk language. It would be impossible

to write a letter without first understanding the language. It is best to

report this back to Kiden.

\*\* Task Added : Return to Kiden to talk about the diary

open desk

You unlock a writing desk using a <>signet ring.

You open a writing desk.

You get a gold feather with an ink stain from a writing desk.

+-----------------------------------------------------------------+

| Keywords : gold feather ink stain |

| Name : a gold feather with an ink stain |

| Id : 1611273727 |

| Type : Treasure Level : 201 |

| Worth : 1,200 Weight : 1 |

| Score : 0 |

| Material : feather |

| Flags : magic, V3 |

+-----------------------------------------------------------------+

The Master Kitchen

say diary

Kiden perks up as you mention the diary.

Kiden says, 'Of course the diary is in the Relyk language! Why didn't I

think of that before? Not only did the blast in Dusk Valley change the

atmosphere and leave a strange glow in the sky, but everything underground

became energized. Strange things happen underground during different

times of the day. I'm not a Relyk, but when I came here as a child

there was a nursery rhyme they used to tell us before going to sleep:

Into the dark and and into the deep,

where the dragon lurks and creeps.

To read the wall and gain clear sight,

you need not black, or grey, but white.'

\*\* Task Done : Return to Kiden to talk about the diary

\*\* Task Added : Investigate Kiden's nursery rhyme further

The Showcase

open show

You unlock a showcase using a <>signet ring.

get all show

You get a <>Relyk<> medallion from a showcase.

You get a chunk of amber from a showcase.

+-----------------------------------------------------------------+

| Keywords : chunk amber |

| Name : a chunk of amber |

| Id : 1611280901 |

| Type : Treasure Level : 201 |

| Worth : 300 Weight : 1 |

| Score : 0 |

| Material : gem |

| Flags : magic, melt-drop, V3 |

+-----------------------------------------------------------------+

needed to read wall

+-----------------------------------------------------------------+

| Keywords : relyk medallion |

| Name : a <>Relyk<> medallion |

| Id : 1611280902 |

| Type : Treasure Level : 201 |

| Worth : 1,150 Weight : 80 |

| Score : 0 |

| Material : silver |

| Flags : magic, V3 |

+-----------------------------------------------------------------+

The Cave

read wall

lands destroyed and victory lost

everything we fought for is now gone

surrounded by tyrants with no means to escape

and something went horribly wrong

an unimaginable force enveloped us all

our numbers dwindle and we take flight

visions of future when we will return

and reign under the moon of white

\*\* Task Done : Investigate Kiden's nursery rhyme further

You now understand the Relyk language!

You should return to the master's quarters.

\*\* Task Added : Return to the master's quarters to read the diary

The Master's Quarters

read diary

You have analyzed the master's handwriting.

\*\* Task Done : Return to the master's quarters to read the diary

\*\* Task Added : Forge a letter using master Nystaulyk's handwriting

forge letter

You have forged a letter in the handwriting of master Nystaulyk that reads:

I am a big doodie head. -Grandmaster Mage Nystaulyk

You should take the letter to Kiden so he can play the prank.

\*\* Task Hint : Your 'tasks' list has been updated with a new hint.

The Master Kitchen

give letter kiden

You give a forged letter to Kiden.

Kiden says, "Thank you for the forged letter."

Kiden says, "I will place this somewhere so Nystaulyk can find it."

\*\* Task Done : Help Kiden play a prank on master Nystaulyk

\*\* Task Done : Forge a letter using master Nystaulyk's handwriting

Kiden says, 'I have one more prank I'd like you to help me with.

When the builders were mining the cave one of the items they

recovered was a powerful recipe sealed in amber. If you can

bring me the amber from the showcase I'll know you really

can be trusted to help me pull off this last big prank.

\*\* Task Added : Bring a special piece of amber to Kiden

give amber kiden

You give a chunk of amber to Kiden.

Kiden says, 'I see that you can be trusted and really want to help me.

I want to have a full-sized dragon statue in my quarters so when

Nystaulyk walks in it scares him to death. To build a dragon statue

you need a dragon skin and bones to hold it up. I've heard that dragon

bones are kinda meaty and I don't want you stinking up my quarters. It will

require some high temperatures to take the meat off those bones. Bring me

a full dragon skin with all of the proper bones and we can install it

together.'

\*\* Task Done : Bring a special piece of amber to Kiden

\*\* Task Added : Retrieve a skin and bones to make a dragon statue

The Butcher House

buy skin

You buy a dragon skin from Ohran the butcher for 2,000 gold.

kill dragons for bones and and give to Ferron, The Furnace.

You need 24 bones

(Magic) [dragon] ribs (201)

(Magic) [dragon] pelvis (201)

(Magic) [dragon] backbone (201)

(Magic) [dragon] spines (201)

(Magic) [dragon] vertebrae (201)

(Magic) [dragon] skull (201)

(Magic) [dragon] teeth (201)

(Magic) [dragon] neckbone (201)

(Magic) [dragon] breastbone (201)

(Magic) [dragon] jawbone (201)

(Magic) [dragon] tailbone (201)

(Magic) [dragon] horns (201)

(Magic) [dragon] sternum (201)

(Magic) [dragon] left shoulder (201)

(Magic) [dragon] right knee (201)

(Magic) [dragon] talons (201)

(Magic) [dragon] right shoulder (201)

(Magic) [dragon] left knee (201)

(Magic) [dragon] front legs (201)

(Magic) [dragon] hind legs (201)

(Magic) [dragon] front feet (201)

(Magic) [dragon] wings (201)

(Magic) [dragon] fangs (201)

(Magic) [dragon] hind feet (201)

put bones in dragon skin

(a few extra heal pots and max hps recommended)

give skin kiden

You give a dragon skin to Kiden.

Kiden says, "You have collected the necessary bones to make a dragon

statue."

Kiden asks, "Are you ready to install the dragon statue?"

\*\* Task Done : Retrieve a skin and bones to make a dragon statue

\*\* Task Added : Help Kiden install the dragon statue in his quarters.

say yes

Kiden says, 'I should thank you for all of your help but fairly soon

it won't matter. How could you not see this coming? I am not who

you think I am. I am actually a Nightshifter and my position as a

chef was only a cover. Before Master Mages Fahlen and Fahlyk died

after leaving Dusk Valley they both had sons. Grandmaster Mage

Nystaulyk is the fifth generation grandson of Fahlyk, and I am the

fith generation grandson of Fahlen.

For centuries the Relyks refused to share their knowledge and power

with my race. They blamed us for The Great War and the destruction of

Dusk Valley. My ancestors devoted their lives to the black magicks in

anticipation of a another war. Once they realized that the Relyks came

from integrating Eldars and Giants, our Eldars wanted an even more

powerful race so they began integrating with the Shadows to create

Nightshifters.

I was inserted undercover into this mansion when I was still a

child and have become more powerful every day. My family has been

waiting for me to destroy Nystaulyk and claim Afterglow as a permanent

home for us. I only had to wait for someone foolish enough to help me

gain the upper hand. That is where you came in.

You helped me forge a letter in Nystaulyk's handwriting, and that

was meant to distract him while I finished my plan to attack. You

have collected everything I needed to build a dragon and also gave

me this piece of amber which actually contains a powerful necromancer

spell to give this dragon life. You have unknowingly brought the

race of Relyks to their knees.

Unfortunately you know too much, so after you are gone I will destroy

Nystaulyk and everyone else in this mansion.'

Kiden utters the words, 'bovalata'.

The amber catches fire and melts to the ground, revealing an ancient scroll.

Kiden recites the scroll and you hear a dragon's roar from the direction

of Kiden's quarters.

Kiden says, 'Because I feel sorry for tricking you, I will give you only

one opportunity to escape your fate. I want to hear you surrender in

Relyk though: ' '`',..,,.., ^.-<><>o:`:..o<> }{,,. \_,,.>-

\*\* Task Hint : Your 'tasks' list has been updated with a new hint.

say ' '`',..,,.., ^.-<><>o:`:..o<> }{,,. \_,,.>-

Kiden says, 'You fool! You fell for it once again. I've been wanting to

hear someone surrender to me in the Relyk language for years now. You

cannot escape your fate my friend.'

'Goodbye Landion.'

The Chef's Quarters

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

(Red Aura) (White Aura) A dark dragon lurks here.

[1] A dark dragon's wave of acid -= DEMOLISHES =- you! [89]

Kiden the Nightshifter wields <>Conviction<>.1]

Kiden the Nightshifter's stab <\*><\*> LIQUIDATES <\*><\*> you! [168]

......

A dark dragon is burnt to a crisp by Odin's spear! It is DEAD!

...

\*\*\*\*\*\*\*\*Kiden summons a dark phase and it begins to hover above you!\*\*\*\*\*\*\*\*

...

(Red Aura) (White Aura) A dark phase is trying to KILL YOU!

Kiden the Nightshifter smoulders as the lightning destroys him!!

You get <>Conviction<> from the frazzled corpse of Kiden the Nightshifter.

...

The dark phase draws energy from you and begins to grow in size.

The dark phase draws energy from you and begins to grow in size.

...

A dark phase smoulders as the lightning destroys it!!

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

\*\* Task Done : Help Kiden install the dragon statue in his quarters.

\*\* Task Added : Let Grandmaster Mage Nystaulyk know that Kiden is dead.

Find Grandmaster Mage Nystaulyk

say Kiden is dead

Nystaulyk says, 'I have already heard the news about Kiden and his plot

against us. He has been causing me much grief for years with those

horrible pranks, and there was definitely something not right against him.

I know you were part of Kiden's last pranks but I don't think you knew the

damage you were really causing.

This community is built on trust, accountability, and hard work. You

were able to draw Kiden out into the open and deal with him and that horrible

dragon. For the contribution you have provided to this community, I will

scribe your name upon the pages of the Tome of the Relyks. We thank you

for your service Landion.'

Nystaulyk scribes your name upon the pages of the Tome of the Relyks.

You receive Tome of the <>Relyks<> from Grandmaster Mage Nystaulyk.

You receive <>Storms of a White Moon<> from Grandmaster Mage Nystaulyk.

You receive <>Deep Reflections<> from Grandmaster Mage Nystaulyk.

\*\* Task Done : Let Grandmaster Mage Nystaulyk know that Kiden is dead.

\*\* Task Done : Have your name scribed into the Tome of the Relyks

\*\* Goal Completed: Have your name scribed into the Tome of the Relyks

INFO: The name Landion has been scribed upon the pages of the Tome of the Relyks.

-----------------------------------------------------------------+

| Keywords : 201deep reflections deep |

| Name : <>Deep Reflections<> |

| Id : 1616776047 |

| Type : Armor Level : 201 |

| Worth : 10,500 Weight : 22 |

| Wearable : neck |

| Score : 310 |

| Material : opal |

| Flags : magic, held, burn-proof, V3 |

| Found at : Afterglow |

+-----------------------------------------------------------------+

| Stat Mods : Damage roll : +21 Hit roll : +13 |

| Strength : +4 Dexterity : +4 |

| Constitution : +4 Luck : +2 |

+-----------------------------------------------------------------+

| Resist Mods: All physical : +11 All magic : +8 |

| Light : +6 Water : -3 |

| Negative : -3 |

+-----------------------------------------------------------------+

+-----------------------------------------------------------------+

| Keywords : 201storms white moon storms |

| Name : <>Storms of a White Moon<> |

| Id : 1616776046 |

| Type : Armor Level : 201 |

| Worth : 10,500 Weight : 22 |

| Wearable : ear |

| Score : 330 |

| Material : agate |

| Flags : magic, held, burn-proof, V3 |

| Found at : Afterglow |

+-----------------------------------------------------------------+

| Stat Mods : Damage roll : +21 Hit roll : +13 |

| Intelligence : +4 Wisdom : +4 |

| Luck : +4 Constitution : +2 |

+-----------------------------------------------------------------+

| Resist Mods: All physical : +11 All magic : +8 |

| Fire : +6 Earth : -3 |

| Cold : -3 |

+-----------------------------------------------------------------+

+-----------------------------------------------------------------+

| Keywords : 201tome relyks tome |

| Name : Tome of the <>Relyks<> |

| Id : 1616776045 |

| Type : Weapon Level : 201 |

| Worth : 1,206 Weight : 4 |

| Wearable : wield |

| Score : 2070 |

| Material : papyrus |

| Flags : magic, held, burn-proof, V3 |

| Found at : Afterglow |

+-----------------------------------------------------------------+

| Weapon Type: exotic Average Dam : 475 |

| Inflicts : mental energy Damage Type : Mental |

+-----------------------------------------------------------------+

| Stat Mods : Damage roll : +20 Hit roll : +14 |

+-----------------------------------------------------------------+

+-----------------------------------------------------------------+

| Keywords : conviction 201 |

| Name : <>Conviction<> |

| Id : 1616769589 |

| Type : Weapon Level : 201 |

| Worth : 3,000 Weight : 10 |

| Wearable : wield |

| Score : 2070 |

| Material : titanium |

| Flags : magic, held, burn-proof, V3 |

| Found at : Afterglow |

+-----------------------------------------------------------------+

| Weapon Type: dagger Average Dam : 475 |

| Inflicts : stab Damage Type : Pierce |

+-----------------------------------------------------------------+

| Stat Mods : Damage roll : +20 Hit roll : +14 |

+-----------------------------------------------------------------+

goal afterglow

Goal information for: Afterglow - Completed

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Although the powers of Master Mages Fahlyk and Fahlen were released in

Dusk Valley, the brothers were not completely destroyed. After regaining

their powers they both conjured a devastating blow. The amount of energy

was so great nearly everything in the Valley was destroyed and a bright

aura was left in the sky. The Great War had finally ended but neither

side had won. The remaining residents of Dusk Valley were forced to

settle elsewhere. The brother's mutual hatred had not lessened though and

over time they both passed away.

Nearly one thousand years after the destruction of Dusk Valley, time

seemed to heal the devastation wrought during the Brothers' war. Trees

grew tall and strong, streams filled the crevices in the land, grass

covered the valley floor and fauna cautiously populated the region once

more.

Upon hearing of the rebirth of the Valley, the Relyks returned to the area

to start anew. Although many centuries had passed the aura covering the

valley remained. The region became known as Afterglow. The Relyks in the

area have built a large mansion to honor their master. Those who have

contributed to the community are scribed into a great book. Are you

honorable enough to contribute to Afterglow?

Welcome to Afterglow, adventurer.

Your name has been scribed into the Tome of the Relyks.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

Difficulty : Difficult

Recommended Level: 201

Maximum Level : 201

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

Tasks:

1 - Have your name scribed into the Tome of the Relyks : Completed

2 - Speak to Kiden the chef : Completed

3 - Help Kiden play a prank on master Nystaulyk : Completed

4 - Return to Kiden to talk about the diary : Completed

5 - Investigate Kiden's nursery rhyme further : Completed

6 - Return to the master's quarters to read the diary : Completed

7 - Forge a letter using master Nystaulyk's handwriting : Completed

8 - Bring a special piece of amber to Kiden : Completed

9 - Retrieve a skin and bones to make a dragon statue : Completed

10 - Help Kiden install the dragon statue in his quarters. : Completed

11 - Let Grandmaster Mage Nystaulyk know that Kiden is dead. : Completed

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